

Masen Sodki

Helsingborg, Sweden (+46) 732-62 90 99 masen.sodki@gmail.com masensodki.com

Enthusiastic Software Engineer with a proven track record in development and project management. Adept at adapting to new technologies and delivering solutions with a focus on customer satisfaction and efficiency.

PROFESSIONAL EXPERIENCE

INGKA IKEA IT Helsingborg, Sweden
Software Engineer *June 2022–Present*

- Led UI development for the Invoice Handling Disaster Recovery Solution, serving 25,000+ users
- Instrumental in creating internal web tools and PowerBi dashboards to analyze and compare business data

Netcompany Copenhagen, Denmark
Developer, Senior Developer *Aug 2020–May 2020*

- Fast-tracked to a senior position in under 2 years
- Developed and maintained CRM and CMS solution for a large variety of companies and the public sector
- Responsible for project management, development lead and customer communication on web based projects which led to a significant increase in customer satisfaction, cost reduction and product quality compared to earlier initiatives at said customers

Tretton37 Lund, Sweden
Thesis Worker *2020*

- Investigated possibility of predicting future values in time-series effectively using machine learning
- Manipulated data and trained mathematical and deep learning models such as ARIMA and Tensorflow

Lund University Helsingborg, Sweden
Laboratory Teacher *Aug 2018 - Feb 2020*

- Managed laboratory exercises in three different courses focusing on beginner- and intermediate Java skills and database technologies
- Taught students object-oriented concepts, data structures, algorithms and general programming theory

Lund University
Teacher Assistant in Computer- and Telecommunications

Helsingborg, Sweden
Sep 2019–Dec 2019

- Exclusive laboratory teacher for all exercises and laboratories in said course
- Educated students on the details of the most commonly used communication protocols and modulation methods
- Trained students in real-life configurations of telecommunication networks and their practicality

Knapp AB
Project Worker

Åstorp, Sweden
Aug 2019–Dec 2019

- Developed and integrated a 3D visualization tool into a proprietary warehouse visualization software
- Lead the project management and documentation while working as the team's scrum master

Personal Project
QAVO - Video Game

- Developed and published a video game that generated over 8000 downloads

EDUCATION

Lund University
BSc in Computer Science and Engineering

2017-2020
GPA 3.96/4.00

SKILLS & INTEREST

React, Python, GCP, Sass, C#.NET, Java, Episever. SQL, Unity, Figma, Dynamics 365, Cooking and Music